UNIVERSITY OF MUMBAI



Revised syllabus (Rev- 2016) from Academic Year 2016 -17
Under

FACULTY OF TECHNOLOGY

Computer Engineering

Second Year with Effect from AY 2017-18
Third Year with Effect from AY 2018-19
Final Year with Effect from AY 2019-20

As per **Choice Based Credit and Grading System** with effect from the AY 2016–17

Co-ordinator, Faculty of Technology's Preamble:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited. In line with this Faculty of Technology of University of Mumbai has taken a lead in incorporating philosophy of outcome based education in the process of curriculum development. Faculty of Technology, University of Mumbai, in one of its meeting unanimously resolved that, each Board of Studies shall prepare some Program Educational Objectives (PEO's) and give freedom to affiliated Institutes to add few (PEO's). It is also resolved that course objectives and course outcomes are to be clearly defined for each course, so that all faculty members in affiliated institutes understand the depth and approach of course to be taught, which will enhance learner's learning process. It was also resolved that, maximum senior faculty from colleges and experts from industry to be involved while revising the curriculum. I am happy to state that, each Board of studies has adhered to the resolutions passed by Faculty of Technology, and developed curriculum accordingly. In addition to outcome based education, semester based credit and

Choice based Credit and Grading system enables a much-required shift in focus from teacher-centric to learner-centric education since the workload estimated is based on the investment of time in learning and not in teaching. It also focuses on continuous evaluation which will enhance the quality of education. University of Mumbai has taken a lead in implementing the system through its affiliated Institutes and Faculty of Technology has devised a transparent credit assignment policy and adopted ten points scale to grade learner's performance. Credit assignment for courses is based on 15 weeks teaching learning process, however content of courses is to be taught in 12-13 weeks and remaining 2-3 weeks to be utilized for revision, guest lectures, coverage of content beyond syllabus etc.

grading system is also introduced to ensure quality of engineering education.

Choice based Credit and grading system is implemented from the academic year 2016-17 through optional courses at department and institute level. This will be effective for SE, TE and BE from academic year 2017-18, 2018-19 and 2019-20 respectively.

Dr. S. K. Ukarande Co-ordinator, Faculty of Technology, Member - Academic Council University of Mumbai, Mumbai

Chairman's Preamble:

Engineering education in India is expanding and is set to increase manifold. The major challenge in the current scenario is to ensure quality to the stakeholders along with expansion. To meet this challenge, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education and reflects the fact that in achieving recognition, the institution or program of study is committed and open to external review to meet certain minimum specified standards. The major emphasis of this accreditation process is to measure the outcomes of the program that is being accredited. Program outcomes are essentially a range of skills and knowledge that a student will have at the time of graduation from the program. In line with this Faculty of Technology of University of Mumbai has taken a lead in incorporating the philosophy of outcome based education in the process of curriculum development.

As the Chairman, Board of Studies in Computer Engineering of the University of Mumbai, I am happy to state here that, the Program Educational Objectives for Undergraduate Program were finalized in a brain storming session, which was attended by more than 85 members from different affiliated Institutes of the University. They are either Heads of Departments or their senior representatives from the Department of Computer Engineering. The Program Educational Objectives finalized for the undergraduate program in Computer Engineering are listed below;

- 1. To prepare the Learner with a sound foundation in the mathematical, scientific and engineering fundamentals.
- 2. To motivate the Learner in the art of self-learning and to use modern tools for solving real life problems.
- 3. To equip the Learner with broad education necessary to understand the impact of Computer Science and Engineering in a global and social context.
- 4. To encourage, motivate and prepare the Learner's for Lifelong-learning.
- 5. To inculcate professional and ethical attitude, good leadership qualities and commitment to social responsibilities in the Learner's thought process.

In addition to Program Educational Objectives, for each course of the program, objectives and expected outcomes from a learner's point of view are also included in the curriculum to support the philosophy of outcome based education. I strongly believe that even a small step taken in the right direction will definitely help in providing quality education to the major stakeholders.

Dr. Subhash K. Shinde Chairman, Board of Studies in Computer Engineering, University of Mumbai, Mumbai.

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2017-18 S. E. Computer Engineering (Semester-III)

Course	Course Name	Teaching (Contact			Credits Assigned					
Code	Name	Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total		
CSC301	Applied Mathematics -III	4+1@	-	-	5	-	-	5		
CSC302	Digital Logic Design and Analysis	4	-	-	4	-	-	4		
CSC303	Discrete Mathematics	3+1@	-	-	4	-	-	4		
CSC304	Electronic Circuits and Communication Fundamentals	4	-	-	4	-	-	4		
CSC305	Data Structures	4	-	-	4	-	-	4		
CSL301	Digital System Lab	-	2	-	-	1	-	1		
CSL302	Basic Electronics Lab	-	2	-	-	1	-	1		
CSL303	Data structure Lab	-	2	-		1	-	1		
CSL304	OOPM(Java) Lab	-	2+2*	-	-	2	-	2		
	Total	21	10	-	21	5	-	26		

^{@ 1} hour to be taken tutorial as class wise.

^{*2} hours shown as practical's to be taken class wise and other 2 hours to be taken as batch wise

					Exa	mination Sc	heme			
Course	Course			Theo	ry				_	
Code	Name	Inte	rnal As	sessment	End	Exam	TW	Oral	Oral &	
		Test 1	Test 2	Avg.	Sem. Exam	Duration (in Hrs)	1 **	Orai	Pract	Total
CSC301	Applied Mathematics -III	20	20	20	80	3	1	-	1	100
CSC302	Digital Logic Design and Analysis	20	20	20	80	3	1	-	-	100
CSC303	Discrete Structures	20	20	20	80	3	-	-	-	100
CSC304	Electronic Circuits and Communication Fundamentals	20	20	20	80	3	1	-	-	100
CSC305	Data Structures	20	20	20	80	3		-	-	100
CSL301	Digital System Lab	-	-	-	-	-	25		25	50
CSL302	Basic Electronics Lab	-	-	-	-	-	25	25		50
CSL303	Data structure Lab	-	-	-	-	-	25	-	25	50
CSL304	OOPM(Java) Lab	-	-	-	-	-	50		50	100
	Total	100	100	100	400	-	125	25	100	750

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2017-18 S. E. Computer Engineering (Semester-IV)

Course	Course Name		g Scheme et Hours)		Credits Assigned					
Code	Name	Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total		
CSC401	Applied Mathematics- IV	4+1@	-	ı	5	ı	-	5		
CSC402	Analysis of Algorithms	4	-	-	4	-	-	4		
CSC403	Computer Organization and Architecture	4	-	-	4	-	-	4		
CSC404	Computer Graphics	4	-	ı	4	ı	-	4		
CSC405	Operating System	4	-	-	4	-	-	4		
CSL401	Analysis of Algorithms Lab	-	2	-	-	1	-	1		
CSL402	Computer Graphics Lab	-	2	-	-	1	-	1		
CSL403	Processor Architecture Lab	-	2	-		1	-	1		
CSL404	Operating System Lab	-	2	-	-	1	-	1		
CSL405	Open Source Tech Lab	-	2+2*	-	-	2	-	2		
	Total	21	12	-	21	6	-	27		

^{@ 1} hour to be taken tutorial as class wise .

^{*2} hours shown as Practical's to be taken class wise and other 2 hours to be taken as batch wise

					Exam	ination Sch	eme			
Course	Course			Theor	y				01	
Code	Name	Inte	ernal As	sessment	End	Exam	TW	Oral	Oral &	Total
		Test 1	Test 2	Avg.	Sem. Exam	Duration (in Hrs)			Pract	
CSC401	Applied Mathematics- IV	20	20	20	80	3	ı	-	-	100
CSC402	Analysis of Algorithms	20	20	20	80	3	-	-	-	100
CSC403	Computer Organization and Architecture	20	20	20	80	3	-	-	-	100
CSC404	Computer Graphics	20	20	20	80	3	ı	-	-	100
CSC405	Operating System	20	20	20	80	3		-	-	100
CSL401	Analysis of Algorithms Lab	-	-	-	-	-	25		25	50
CSL402	Computer Graphics Lab	-	-	-	-	-	25		25	50
CSL403	Processor Architecture Lab	-	-	-	-	-	25	25	-	50
CSL404	Operating System Lab	-	-	-	-	-	25	-	25	50
CSL405	Open Source Tech Lab	-	-	-	-	-	25		25	50
	Total	100	100	100	400	-	125	25	100	750

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2018-19 T. E. Computer Engineering (Semester-V)

Course	Course	Teaching (Contac	Scheme t Hours)		Credits Assigned						
Code	Name	Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total			
CSC501	Microprocessor	4	-	-	4	-	-	4			
CSC502	Database Management System	4	-	-	4	-	-	4			
CSC503	Computer Network	4	-	-	4	-	-	4			
CSC504	Theory of Computer Science	3+1@	-	-	4	-	-	4			
CSDLO 501X	Department Level Optional Course -I	4	-	-	4	-	-	4			
CSL501	Microprocessor Lab	-	2	-	-	1		1			
CSL502	Computer Network Lab	-	2	-	-	1	-	1			
CSL503	Database & Info. System Lab	-	2	-	-	1	-	1			
CSL504	Web Design Lab	-	2+2*	ı	-	2	-	2			
CSL505	Business Comm. & Ethics	-	2+2*	-	-	2	-	2			
	Total	20	14	-	20	7	-	27			

^{@ 1} hour to be taken tutorial as class wise.

^{*2} hours shown as Practical's to be taken class wise and other 2 hours to be taken as batch wise

		Examination Scheme										
Course	Course			Theory	y	Т		Oral				
Code	Name	Inte	ernal As	sessment	End	Exam	TW	&	Total			
		Test 1	Test 2	Avg.	Sem. Exam	Duration (in Hrs)	- ' '	Pract				
CSC501	Microprocessor	20	20	20	80	3	-	-	100			
CSC502	Database Management System	20	20	20	80	3	-	-	100			
CSC503	Computer Network	20	20	20	80	3	-	-	100			
CSC504	Theory of Computer Science	20	20	20	80	3	-	-	100			
CSDLO 501X	Department Level Optional Course -I	20	20	20	80	3		-	100			
CSL501	Microprocessor Lab	-	-	-	-	_	25	25	50			
CSL502	Computer Network Lab	-	-	-	-	-	25	25	50			
CSL503	Database & Info. System	-	-	-	-	-	25	25	50			
CSL504	Web Design Lab	_	_	-	_	-	25	25	50			
CSL505	Business Comm. & Ethics	_	_	_	_	_	50	_	50			
	Total	100	100	100	400	-	150	100	750			

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2018-19 T. E. Computer Engineering (Semester-VI)

Course	Course Name	Teaching (Contact			Credits Assigned					
Code	Name	Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total		
CSC601	Software Engineering	4	-	-	4	-	-	4		
CSC602	System Programming & Complier Construction	4	-	-	4	-	-	4		
CSC603	Data Warehousing & Mining	4	-	-	4	-	-	4		
CSC604	Cryptography & System Security	4	-	-	4	1	-	4		
CSDLO 601X	Department Level Optional Course -II	4	-	-	4	-	-	4		
CSL601	Software Engineering Lab	-	2	-	-	1	-	1		
CSL602	System software Lab	-	2	-	=	1	-	1		
CSL603	Data Warehousing & Mining Lab	-	2	-	-	1	-	1		
CSL604	System Security Lab	-	2	-	-	1	-	1		
CSP605	Mini-Project	-	4	-	-	2	-	2		
	Total	20	12	-	20	6	-	26		

		Examination Scheme										
Course	Course			Theory	y				Oral			
Code	Name	Inte	ernal As	sessment	End	Exam	TW	Oral	&	Total		
		Test 1	Test 2	Avg.	Sem. Exam	Duration (in Hrs)	- ''		Pract	1000		
CSC601	Software Engineering	20	20	20	80	3	-	-	-	100		
CSC602	System Programming & Complier Construction	20	20	20	80	3	-	-	-	100		
CSC603	Data Warehousing & Mining	20	20	20	80	3	-	-	-	100		
CSC604	Cryptography & System Security	20	20	20	80	3	-	-	-	100		
CSDLO 601X	Department Level Optional Course -II	20	20	20	80	3	-	-	-	100		
CSL601	Software Engineering Lab	-	-	-	-	-	25	25		50		
CSL602	System Software Lab	-	-	-	-	-	25		25	50		
CSL603	Data Warehousing & Mining Lab	-	-	-	-	-	25		25	50		
CSL604	System Security Lab	-	-	-	-	-	25		25	50		
CSP605	Mini-Project	-	-	-	-	-	25		25	50		
	Total	100	100	100	400	-	150	25	100	750		

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2019-20 B. E. Computer Engineering (Semester-VII)

Course	Course Name	Teaching (Contact		!		Credit	s Assig	ned
Code	Name	Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
CSC701	Digital Signal & Image Processing	4	-	-	4	-	-	4
CSC702	Mobile Communication & Computing	4	-	-	4	-	-	4
CSC703	Artificial Intelligence & Soft Computing	4	-	1	4	-	-	4
CSDLO 701X	Department Level Optional Course -III	4	1	1	4	-	-	4
ILO701X	Institute Level Optional Course-I	3	-	-	3	-	-	3
CSL701	Digital Signal & Image Processing Lab	1	2	ı	-	1	-	1
CSL702	Mobile App. Development. Tech. Lab	-	2	-	-	1	-	1
CSL703	Artificial Intelligence & Soft Computing Lab	-	2	-		1	-	1
CSL704	Computational Lab-I	-	2			1	-	1
CSP705	Major Project-I	-	6			3	-	3
	Total	19	14	-	19	7	-	26

		Examination Scheme										
Course	Course			The	ory				0.1			
Code	Name	Inte	rnal Asse	essment		Exam Duration	TW	Oral	Oral &	Total		
		Test 1	Test 2	Avg.	Sem. Exam	(in Hrs)			Pract			
CSC701	Digital Signal & Image Processing	20	20	20	80	3	-		-	100		
CSC702	Mobile Communication & Computing	20	20	20	80	3	-		-	100		
CSC703	Artificial Intelligence & Soft Computing	20	20	20	80	3	-		-	100		
CSDLO 701X	Department Level Optional Course -III	20	20	20	80	3	-		-	100		
ILO701X	Institute Level Optional Course-I	20	20	20	80	3			1	100		
CSL701	Digital Signal & Image Processing Lab	-	-	-	-	-	25			25		
CSL702	Mobile App. Development. Tech. Lab	-	-	-	-	-	25		25	50		
CSL703	Artificial Intelligence & Soft Computing Lab		-	-	-		25	25		50		
CSL704	Computational Lab-I						25		25	50		
CSP705	Major Project-I	-	-	_	_	-	50	_	25	75		
	Total	100	100	100	400		150	25	75	750		

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2019-20 B. E. Computer Engineering (Semester-VIII)

Course	Course		Scheme t Hours)		Credits Assigned					
Code	Name	Theory	Pract	Tut	Theory	TW/ Prac t	Tut	Total		
CSC801	Human Machine Interaction	4	-	ı	4	-	-	4		
CSC802	Distributed Computing	4	-	-	4	-	-	4		
CSDLO 801X	Department Level Optional Course -IV	4	-	1	4	-	-	4		
ILO801X	Institute Level Optional Course-II	3	-	-	3	-	-	3		
CSL801	Human Machine Interaction Lab	-	2	-	-	1		1		
CSL802	Distributed Computing Lab		2			1		1		
CSL803	Cloud Computing Lab	-	4	-	-	2		2		
CSL804	Computational Lab-II	-	2	-		1		1		
CSP805	Major Project-II	-	12			6	-	6		
	Total	15	22	-	15	11	-	26		

		Examination Scheme										
Course	Course			Theory	y				Oral			
Code	Name	Inte	ernal Ass	sessment	End	Exam Duratio	TW	Oral		Total		
		Test 1	Test 2	Avg.	Sem. Exam	n (in			Pract			
CSC801	Human Machine Interaction	20	20	20	80	3	ı	-	ı	100		
CSC802	Distributed Computing	20	20	20	80	3	-	-	-	100		
CSDLO 801X	Department Level Optional Course -IV	20	20	20	80	3	-	-	-	100		
ILO801X	Institute Level Optional Course-II	20	20	20	80	3	ı	-	ı	100		
CSC801	Human Machine Interaction Lab						25	25	-	50		
CSL802	Distributed Computing Lab	-	-	-	-	-	25	25		50		
CSL803	Cloud Computing Lab	-	-	-	-	-	50		25	75		
CSL804	Computational Lab-II	-	-	-	-	-	50		25	75		
CSP805	Major Project-II						50		50	100		
	Total	100	100	100	400		150		100	750		

Sem.	Department Level Optional Course (DLOC)	Institute Level Optional Course (ILOC)
v	CSDLO5011: Multimedia System CSDLO5012: Advance Operating System CSDLO5013: Advance Algorithm	
VI	CSDLO6021: Machine Learning CSDLO6022: Advance Database System CSDLO6023: Enterprise Resource Planning CSDLO6024: Advance Computer Network	
VII	CSDLO7031: Advance System Security & Digital Forensics CSDLO7032: Big Data & Analytics CSDLO7033: Robotics	ILO7011. Product Lifecycle Management ILO7012. Reliability Engineering ILO7013. Management Information System ILO7014. Design of Experiments ILO7015. Operation Research ILO7016. Cyber Security and Laws ILO7017. Disaster Management & Mitigation Measures ILO7018. Energy Audit and Management ILO7019. Development Engineering
VIII	DLO8011: High Performance Computing DLO8012: Natural Language Processing DLO8013: Adhoc Wireless Network	ILO8021. Project Management ILO8022. Finance Management ILO8023. Entrepreneurship Development and Management ILO8024. Human Resource Management ILO8025. Professional Ethics and CSR ILO8026. Research Methodology ILO8027. IPR and Patenting ILO8028. Digital Business Management ILO8029. Environmental Management

Course Code	Course Name	Credits
CSC301	Applied Mathematics-III	5

Course objectives:

- 1. To understand the concept of complex variables, C-R equations, harmonic functions and its conjugate and mapping in complex plane.
- 2. To learn the complex mapping, standard mappings, cross ratios and fixed point.
- 3. To learn the Laplace Transform, Inverse Laplace Transform of various functions, its application and Z-transform.
- 4. To understand the concept of Fourier Series, its complex form and enhance the problem solving skill.

Course outcomes: On successful completion of course learner will be able to:

- 1. Understand complex variable theory, application of harmonic conjugate to get orthogonal trajectories and analytic function.
- 2. Plot the image of the curve by a complex transformation from z-plane to w-plane.
- 3. Expand the periodic function by using Fourier series and complex form of Fourier series.
- 4. Understand the concept of Laplace transform and inverse Laplace transform of various functions and its application to solve ordinary differential equations.
- 5. Apply the concept of Z- transformation and its inverse of the given sequence.
- 6. Apply the concept of Correlation and Regression to the engineering problems.

Module	Unit	Topics	Hrs.
No.	No.		
1.0		Laplace Transform	09
	1.1	Laplace Transform of Standard Functions:	
		Introduction, Definition of Laplace transform, Laplace transform of	
		1, $e^{at} \sin(at)$, $\cos(at)$, $\sinh(at)$, $\cosh(at)$, $t^n erf(t)$, Heavi-side	
		unit step, dirac-delta function, LT of periodic function.	
	1.2	Properties of Laplace Transform:	
		Linearity, first shifting property, second shifting property,	
		multiplication by t^n , division by t , Laplace Transform of	
		derivatives and integrals, change of scale property. (without	
		proof)	
2.0		Inverse Laplace Transform	08
	2.1	Inverse Laplace Transform by Partial fraction method, Convolution	
		theorem	
	2.2	Application to solve initial and boundary value problem involving	

		ordinary differential equations with one dependent variable and constant coefficients.	
3.0		Fourier Series	10
	3.1	Dirichlet's conditions, Fourier series of periodic functions with period 2π and $2L$, Fourier series for even and odd functions.	
	3.2	Half range sine and cosine Fourier series, Parsevel's identities (without proof)	
	3.3	Complex form of Fourier series, Orthogonal and Orthonormal set of functions.	
4.0		Complex Variable & mapping	09
	4.1	Functions of a complex variable, Analytic functions, Cauchy-Riemann equations in Cartesian co-ordinates & Polar co-ordinates.	
	4.2	Harmonic functions, Analytic method and Milne Thomson methods to find f(z), Orthogonal trajectories.	
	4.3	Mapping: Conformal mapping, bilinear transformations, cross ratio, fixed points, bilinear transformation of straight lines and circles.	
5.0		Z-transform	06
	5.1	Z-transform of standard functions such as Z(a ⁿ), Z(n ^p).	
	5.2	Properties of Z-transform :Linearity, Change of scale, Shifting	
		property, Multiplication of K, Initial and final value, Convolution theorem (without proof)	
	5.3	Inverse Z transform: Binomial Expansion and Method of Partial	
		fraction	
6.0		Correlation & regression, Curve Fitting	10
	6.1	Scattered diagrams, Karl Pearson's coefficient of correlation,	
		covariance, Spearman's Rank correlation(non-repeated and repeated ranks)	
	6.2	Regression coefficient & Lines of Regression.	
	6.3	Fitting of curves: Least square method. Fitting of the straight line	
		$y = a + bx$, parabolic curve $y = a + bx + cx^2$, & exponential curve	
		$y = ab^x$	
		Total	52

Text Books:

- 1. Higher Engineering Mathematics by Grewal B. S. 38th edition, Khanna Publication 2005.
- 2. Advanced Engineering Mathematics by Kreyszig E. 9th edition, John Wiley.
- 3. A Text Book of Applied Mathematics Vol. I & II by P.N.Wartilar &
- 4. J.N.Wartikar, Pune, Vidyarthi Griha Prakashan., Pune.

Reference Books:

- 1. Advanced Engg. Mathematics by C. Ray Wylie & Louis Barrett.TMH International Edition.
- 2. Mathematical Methods of Science and Engineering by Kanti B. Datta, Cengage Learning.
- 3. Integral Transforms and their Engineering Applications by Dr. B. B. Singh, Synergy Knowledgewar.
- 4. Laplace Transforms by Murry R. Spieget, Schaun's out line series-McGraw Hill Publication.

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- 1 Question paper will comprise of 6 questions, each carrying 20 marks.
- 2. The students need to solve total 4 questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC302	Digital Logic Design and Analysis	4

Course Objectives:

- 1. To introduce the fundamental concepts and methods for design of digital circuits and a pre-requisite for computer organization and architecture, microprocessor systems.
- 2. To provide the concept of designing Combinational and sequential circuits.
- 3. To provide basic knowledge of how digital building blocks are described in VHDL.

Course Outcomes: At the end of the course student should be able-

- 1. To understand different number systems and their conversions.
- 2. To analyze and minimize Boolean expressions.
- 3. To design and analyze combinational circuits.
- 4. To design and analyze sequential circuits
- 5. To understand the basic concepts of VHDL.
- 6. To study basics of TTL and CMOS Logic families.

Module	Detailed Content	Hours
1	Number Systems and Codes Introduction to number system and conversions: Binary, Octal, Decimal and Hexadecimal number Systems, Binary arithmetic: addition, subtraction (1's and 2's complement), multiplication and division. Octal and Hexadecimal arithmetic: Addition and Subtraction (7's and 8's complement method for octal) and (15's and 16's complement method for Hexadecimal). Codes: Gray Code, BCD Code, Excess-3 code, ASCII Code. Error Detection and Correction: Hamming codes.	8
2	Boolean Algebra and Logic Gates: Theorems and Properties of Boolean Algebra, Boolean functions, Boolean function reduction using Boolean laws, Canonical forms, Standard SOP and POS form. Basic Digital gates: NOT, AND, OR, NAND, NOR, EXOR, EX- NOR, positive and negative logic, K-map method 2 variable, 3 variable, 4 variable, Don't care condition, Quine-McClusky Method, NAND- NOR Realization.	8
3	Combinational Logic Design: Introduction, Half and Full Adder, Half subtractor Full Subtractor, Four Bit Ripple adder, look ahead carry adder, 4 bit adder subtractor, one digit BCD Adder, Multiplexer, Multiplexer tree, Demultiplexer, Demultiplexer tree, Encoders Priority encoder, Decoders, One bit, Two bit, 4-bit Magnitude Comparator, ALU IC 74181.	8

	Sequential Logic Design:		
	Introduction: SR latch, Concepts of Flip Flops: SR, D, J-K, T, Truth		
	Tables and Excitation Tables of all types, Race around condition, Master		
	Slave J-K Flip Flops, Timing Diagram, Flip-flop conversion, State		
4	machines, state diagrams, State table, concept of Moore and Mealy	15	
4	machine.	13	
	Counters: Design of Asynchronous and Synchronous Counters, Modulus		
	of the Counters, UP- DOWN counter, Shift Registers: SISO, SIPO,		
	PIPO, PISO Bidirectional Shift Register, Universal Shift Register, Ring		
	and twisted ring/Johnson Counter, sequence generator.		
	Introduction to VHDL:		
5	Introduction: Fundamental building blocks Library, Entity, Architecture,	6	
3	Modeling Styles, Concurrent and sequential statements, simple design	6	
	examples for combinational circuits and sequential circuits.		
6	Digital Logic Families:		
	Introduction: Terminologies like Propagation Delay, Power	3	
	Consumption, Fan in and Fan out, current and voltage parameters, noise	3	
	margin, with respect to TTL and CMOS Logic and their comparison		

Text Books:

- 1. R. P. Jain, "Modern Digital Electronics", Tata McGraw Hill.
- 2. M. Morris Mano, "Digital Logic and computer Design", PHI.
- 3. Norman Balabanian, "Digital Logic Design Principles", Wiley.
- 4. J. Bhasker." VHDL Primer", Pearson Education.

Reference Books:

- 1. Donald p Leach, Albert Paul Malvino, "Digital principles and Applications", Tata McGraw
- 2. Yarbrough John M., "Digital Logic Applications and Design", Cengage Learning.
- 3. Douglas L. Perry, "VHDL Programming by Example", Tata McGraw Hill.

Internal Assessment: Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

Theory Examination:

- 1 Question paper will comprise of 6 questions, each carrying 20 marks.
- 2. The students need to solve total 4 questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC303	Discrete Mathematics	4

Course Objectives:

- 1. Cultivate clear thinking and creative problem solving.
- 2. Thoroughly train in the construction and understanding of mathematical proofs. Exercise common mathematical arguments and proof strategies.
- 3. Thoroughly prepare for the mathematical aspects of other Computer Engineering courses

Course Outcomes: At the end of the course student will be able to

- 1. Understand the notion of mathematical thinking, mathematical proofs and to apply them in problem solving.
- 2. Ability to reason logically.
- 3. Ability to understand relations, Diagraph and lattice..
- 4. Ability to understand use of functions, graphs and their use in programming applications.
- 5. Understand use of groups and codes in Encoding-Decoding
- 6. Apply discrete structures into other computing problems such as formal specification, verification, artificial intelligence, cryptography, Data Analysis and Data Mining etc.

Prerequisite: Basic Mathematics

Sr. No.	Module	Detailed Content	Hours
1	Set Theory	Sets, Venn diagrams, Operations on Sets	
		 Laws of set theory, Power set and Products 	4
1	Set Theory	 Partitions of sets, The Principle of Inclusion and 	4
		Exclusion	
		 Propositions and logical operations, Truth tables 	
		Equivalence, Implications	
2	Logic	 Laws of logic, Normal Forms 	8
		 Predicates and Quantifiers 	
		Mathematical Induction	
		Relations, Paths and Digraphs	
	Relations and Functions	 Properties and types of binary relations 	
		Operations on relations, Closures, Warshall's	
3		algorithm	12
		 Equivalence and partial ordered relations, 	12
		 Poset, Hasse diagram and Lattice 	
		 Functions: Types of functions - Injective, 	
		Surjective and Bijective	

		 Composition of functions , Identity and Inverse function Pigeon-hole principle 	
4	Counting	 Permutations , Combinations Elements of Probability, Discrete Probability and Conditional Probability Generating Functions and Recurrence Relations Recursive Functions Introduction to Functional Programming 	6
5	Graphs	 Definitions, Paths and circuits: Eulerian and Hamiltonian Types of graphs, Sub Graphs Isomorphism of graphs 	6
6	Algebraic Structures and Coding Theory	 Algebraic structures with one binary operation: semigroup, monoid and group, Abelian group Isomorphism, Homomorphism and Automorphism Cyclic groups, Normal subgroups, Codes and group codes 	8

Text Books:

- 1. BernadKolman, Robert Busby, Sharon Cutler Ross, Nadeem-ur-Rehman, "Discrete Mathematical Structures", Pearson Education.
- 2. C.L.Liu, Elements of Discrete Mathematics, second edition 1985, McGraw-Hill BookCompany. Reprinted 2000.
- 3. K.H.Rosen, Discrete Mathematics and applications, fifth edition 2003, TataMcGraw Hill publishing Company.
- 4. D.E. Rydeheard University of Manchester , R.M. Burstall, University of Edinburgh "Computational Category Theory".

Reference Books:

- 1. Y N Singh, "Discrete Mathematical Structures", Wiley-India.
- 2. J .L.Mott, A.Kandel, T.P .Baker, Discrete Mathematics for Computer Scientists and Mathematicians, second edition 1986, Prentice Hall of India.
- 3. J. P. Trembley, R. Manohar "Discrete Mathematical Structures with Applications to Computer Science", TataMcgraw-Hill.
- 4. Seymour Lipschutz, Marc Lars Lipson," Discrete Mathematics" Schaum'sOutline, McGraw Hill Education.

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

Theory Examination:

- 1. Question paper will comprise of 6 questions, each carrying 20 marks.
- 2. The students need to solve total 4 questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

** Tutorial lecture can be conducted for each unit and min 10 problems on the covered unit can be given to the students for practice.

Course Code	Course Name	Credits
CSC304	Electronic Circuits and Communication Fundamentals	4

Course Objectives:

- 1. To develop the knowledge of semiconductor devices and circuits, and explain their use in communication applications.
- 2. To inculcate circuit analysis capabilities in students.
- 3. To gain knowledge in electronic devices and circuits that is useful in real life applications.
- 4. To understand the fundamental concepts of electronic communication and their use in computer applications.

Course Outcomes: At the end of the course student should be able

- 1. To understand the use of semiconductor devices in circuits and analyze them.
- 2. To understand importance of oscillators and power amplifiers in communication system.
- 3. To understand basic concepts of operational amplifier and their applications.
- 4. To understand the fundamental concepts of electronic communication
- 5. To apply knowledge of electronic devices and circuits to communication applications.
- 6. To study basic concepts of information theory.

Prerequisite: Basic electrical engineering

Module	Detailed Content	Hours
1	Electronic Circuits: Bipolar junction transistor. Input and Output characteristics, Types of Biasing - Fixed bias, self-bias, voltage divider bias, DC load line and significance, CE amplifier using re model, (Analysis based Numericals)	
2	Power Amplifiers: Introduction, Class A and Class C power amplifier. Oscillators: Introduction, Barkhausen criteria, Colpitts oscillator and Crystal oscillator	
3	Electronic Circuits: Operational Amplifier and its applications Op-amp — block diagram, parameters and characteristics, applications- Inverting and Non inverting amplifier, Summing Amplifier(Numerical), Difference amplifier, Basic Integrator and Differentiator, Comparator, Zero Crossing Detector (only theory)	10

	Communication Fundamentals: Analog Communication	
	Block diagram and elements of analog communication systems, Theory of	
	amplitude modulation and types of AM (Numerical)	
4	Generation of DSB SC using diode based balanced modulator, Generation of	10
4	SSB using phase shift method, Introduction of FM, and its mathematical	10
	representation, Statement of Carson's Rule Comparison of AM, FM, Block	
	diagram of AM transmitter (HLM and LLM)	
	Block diagram of AM Superheterodyne receiver.	
	Pulse Modulation and Multiplexing.	
5	Statement of Sampling Theorem, Generation and detection of PAM, PWM,	10
3	PPM, PCM, DM and ADM.	10
	Principle of TDM using PCM and FDM	
	Communication Fundamentals: Information theory.	
6	Amount of information, average information, information rate, Statement of	06
	Shannon's theorem, channel capacity (Numericals)	

Text Books:

- 1. Robert Boylestad, 'Electronic Devices and circuit Theory', Prentice Hall.
- 2. D Roy Choudhury, 'Linear integrated Circuits' New Age International Ltd
- 3. G. Kennedy, B. Davis, S R M Prasanna, 'Electronic Communication Systems', McGraw Hill, 5th Edition.
- 4. Wayne Tomasi, 'Electronic Communication Systems (fundamentals through advanced)', Pearson Education, 4th Edition.
- 5. K. Sam Shanmugam,' Digital and analog communication systems', Wiley.

Reference Books:

- 1. Donald Neamen, 'Electronic Circuit Analysis and Design', Tata McGraw Hill,2nd Edition.
- 2. K. R. Botkar, 'Integrated Circuits', Khanna Publishers, 9th Edition
- 3. Simon Haykin, 'Digital Communication systems', Wiley.
- 4. David Bell, 'Electronic Devices and Circuits', Oxford, 5th Edition.
- 5. Ramakant A. Gayakwad, 'Op-amp and linear integrated circuits', PHI, 3rd edition.

Internal Assessment

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

Theory Examination:

- 2 Question paper will comprise of 6 questions, each carrying 20 marks.
- 5. The students need to solve total 4 questions.
- 6. Question No.1 will be compulsory and based on entire syllabus.
- 7. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC305	Data Structures	4

Course Objectives:

- 1. To teach various storage mechanisms of data.
- 2. To design and implement various data structures.
- 3. To introduce various techniques for representation of the data in the real world.
- 4. To teach different sorting techniques.
- 5. To teach different searching techniques.

Course Outcomes:

- 1. Students will be able to implement various linear and nonlinear data structures.
- 2. Students will be able to handle operations like insertion, deletion, searching and traversing on various data structures.
- 3. Students will be able to select appropriate sorting technique for given problem.
- 4. Students will be able to select appropriate searching technique for given problem.
- 5. Students will be able to apply the learned concepts in various domains like DBMS and Compiler Construction.
- 6. Students will be able to choose appropriate data structure for specified problem domain.

Prerequisite: C Programming

Module	Detailed Content	Hours
01	Introduction to Data Structures	03
	Introduction, Types of Data Structures – Linear and Nonlinear,	
	Operations on Data Structures, Concept of ADT, Arrays.	
02	Stack and Queues	10
	Introduction, ADT of Stack, Operations on Stack, Array Implementation	
	of Stack, Applications of Stack – Well form-ness of Parenthesis, Infix to	
	Postfix Conversion and Postfix Evaluation, Recursion.	
	ADT of Queue, Operations on Queue, Array Implementation of Queue,	
	Circular Queue, Priority Queue, Double Ended Queue, Applications of	
	Queue.	
03	Linked List	10
	Introduction, Representation of Linked List, Linked List v/s Array,	
	Implementation of Linked List, Linked Implementation of Stack and	
	Queue, Circular Linked List, Doubly Linked List, Application –	
	Polynomial Representation and Addition.	
04	Trees	12
	Introduction, Tree Terminologies, Binary Tree, Representation, Types of	
	Binary Tree, Binary Tree Traversals, Binary Search Tree, Implementation	
	of Binary Search Tree, Applications – Expression Tree, Huffman	
	Encoding.	
	Search Trees – AVL, B Tree, B+ Tree, Splay Tree and Trie.	

05	Graphs	06
	Introduction, Graph Terminologies, Representation, Graph Traversals –	
	Depth First Search (DFS) and Breadth First Search (BFS), Application –	
	Topological Sorting	
06	Sorting and Searching	07
	Introduction, Bubble Sort, Insertion Sort, Merge Sort, Quick Sort.	
	Linear Search, Binary Search, Hashing – Concept, Hash Functions,	
	Collision Handling Techniques.	

Text Books:

- 1. Data Structures using C, Reema Thareja, Oxford
- 2. Data Structures using C and C++, Rajesh K Shukla, Wiley India
- 3. Data Structures Using C, Aaron M Tenenbaum, Yedidyah Langsam, Moshe J Augenstein, Pearson
- 4. Data Structures: A Pseudocode Approach with C, Richard F. Gilberg & Behrouz A., Forouzan, Second Edition, CENGAGE Learning
- 5. Introduction to Data Structure and Its Applications, JeanPaul Tremblay, P. G. Sorenson

Reference Books:

- 1. C & Data Structures, Prof. P.S. Deshpande, Prof. O.G. Kakde, DreamTech press.
- 2. Data Structure Using C, Balagurusamy.
- 3. Data Structures Using C, ISRD Group, Second Edition, Tata McGraw-Hill.
- 4. Data Structures, Adapted by: GAV PAI, Schaum's Outlines.

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- 1 Question paper will comprise of 6 questions, each carrying 20 marks.
- 2. The students need to solve total 4 questions.
- 3. Question No.1 will be compulsory and based on entire syllabus.
- 4. Remaining question (Q.2 to Q.6) will be selected from all the modules

Lab Code	Lab Name	Credits
CSL301	Digital System Lab	1

Lab Outcome:

- 1. Understand the basics of various digital components.
- 2. Understand the principles of design of combinational logic and sequential logic circuits using basic components.
- 3. Recognize the importance of digital systems in computer architecture.
- 4. Design and simulate the basic digital circuit.

Description

Experiments with Logic Building Blocks using SSI/MSI, Experiments on Design and/or use Minimization tools. Use of VHDL and simulation in Logic Design. Experiment on design using MSI and/or PLDs tools.

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	To study and verify the truth table of various logic gates using ICs and realize Boolean expressions using gates
2	To realize basic gates using universal gates
4	To realize binary to gray code and gray code to binary converter.
5	To realize parity generator and detector.
6	To realize arithmetic circuits i) Half adder ii) Full adder iii) Half subtractor iv) Full subtractor
7	To realize 2 bit magnitude comparator.
8	To Study multiplexer IC and realization of full adder using multiplexer IC
9	To Study decoder IC and realization of combinational logic using decoder IC
10	Study of flip-flops using IC's
11	To realize asynchronous 3 bit up counter.
12	To realize shift registers using flip flops
13	To realize basic gates using VHDL

14	To realize 4:1 multiplexer using VHDL
15	To realize 4 bit counter using VHDL

Term Work:

Laboratory work will be based on above syllabus with minimum 10 experiments to be incorporated.

Oral & Practical exam will be based on the above and CSC302: Digital Logic Design and Analysis syllabus.

Lab Code	Lab Name	Credits
CSL302	Basic Electronics Lab	1

Lab Outcome:

- 1. Understand the basics of various semiconductor devices, electronic components and instruments.
- 2. Understand the working of electronic circuits using components
- 3. Recognize the importance of electronic circuits in electronic communications.
- 4. Study the fundamental concepts of various modulation methods.

Description

Experiments with semiconductor devices, ICs, electronic component and various measuring instruments. Study experiments on various modulation methods.

Suggested List of Experiments:

Sr. No.	List Experiments
1	Study of electronic components and measuring instruments.
2	Implementation of single stage BJTamplifier.
3	Implementation of oscillators.
4	Implementation of inverting, non inverting amplifier using IC741.
5	Implementation of adder and subtractor using IC 741.
6	Implementation of differentiator using IC741.
7	Implementation of integrator using IC741.
8	Modulation and Demodulation of AM.
9	Study of super heterodyne receiver
10	Modulation and Demodulation PAM.
11	Modulation and Demodulation PWM.
12	Modulation and Demodulation PPM.
13	Modulation and Demodulation PCM.
14	Study of TDM.

15	Study of FDM.
16	SPICE based simulation.

Term Work:

Laboratory work will be based on above syllabus with minimum 10 experiments to be incorporated.

Oral exam will be based on the above mentioned experiment list and CSC304: Electronic circuits and communication fundamentals syllabus.

Lab Code	Lab Name	Credits
CSL303	Data Structures Lab	1

Lab outcomes:

- 1. Students will be able to implement various linear and nonlinear data structures.
- 2. Students will be able to handle operations like insertion, deletion, searching and traversing on various data structures.

Description: Experiments based on creating and manipulating various data structures.

Suggested Experiments:

Students are required to complete at least 12 experiments.

Star (*) marked experiments are compulsory.

- *1) Array Implementation of Stack.
- *2) Conversion of Infix to Postfix.
- 3) Evaluation of Postfix Expression.
- 4) Check continuity of different types of parenthesis using stack.
- 5) Array Implementation of Queue.
- *6) Array Implementation of Circular Queue.
- 7) Array Implementation of Priority Queue
- *8) Implementation of Singly Linked List
- 9) Linked Implementation of Stack
- 10) Linked Implementation of Queue.
- 11) Implementation of Circular Linked List.
- 12) Implementation of Doubly Linked List.
- *13) Implement Binary Search Tree.
- 14) Implementation of Bubble Sort.
- 15) Implementation of Insertion Sort.
- 16) Implementation of Merge Sort.
- *17) Implementation of Quick Sort.
- *18) Implementation of Binary Search.
- 19) Implementation of Hashing.
- 20) Implementation of Depth First Search and Breadth First Search.

Term Work:

- 1. Term work should consist of at least 10 experiments.
- 2. Journal must include at least 2 assignments.
- 3. A case study should be conducted using a Mini Project by taking a good problem definition and complete the following phases.
 - a. Decomposing the problem into modules
 - b. Identifying the best suited data structure for solving the sub problems with justification
 - c. Define algorithms for various identified functions
 - d. Implement the modules
- 4. The final certification and acceptance of term work ensures that satisfactory performance of laboratory work and minimum passing marks in term work.
- 5. Term Work:

Total 25 Marks = (Experiments: 10 mark + Mini Project: 05 mark + Assignments: 05 mark)

Practical and oral examination will be based on the above syllabus.

Lab Code	Lab Name	Credits
CSL304	OOPM (JAVA) Lab	2

Course Objective:

- 1. To learn the object oriented programming concepts.
- 2. To study various java programming concept like multithreading, exception handling, packages etc.
- 3. To explain components of GUI based programming.

Course Outcomes: At the end of the course Student should be able:

- 1. To apply fundamental programming constructs.
- 2. To illustrate the concept of packages, classes and objects.
- 3. To elaborate the concept of strings, arrays and vectors.
- 4. To implement the concept of inheritance and interfaces.
- 5. To implement the notion of exception handling and multithreading.
- 6. To develop GUI based application.

Prerequisite: Structured Programming Approach

Sr. No.	Module	Detailed Content	Hours
1	Introduction to Object Oriented Programming	 1.1 OOP Concepts: Object, Class, Encapsulation, Abstraction, Inheritance, Polymorphism. 1.2 Features of Java, JVM 1.3 Basic Constructs/Notions: Constants, variables and data types, Operators and Expressions, Revision of Branching and looping 	02
2	Classes, Object and Packages	 2.1Class, Object, Method. 2.2 Constructor, Static members and methods 2.3 Passing and returning Objects 2.4Method Overloading 2.5 Packages in java, creating user defined packages, access specifiers. 	05
3	Array, String and Vector	3.1 Arrays, Strings, String Buffer 3.2 Wrapper classes, Vector	04
4	Inheritance and Interface	4.1Types of Inheritance, super keyword, Method Overriding, abstract class and abstract method, final keyword,4.2 Implementing interfaces, extending interfaces	03
5	Exception Handling and Multithreading	5.1 Error vs Exception, try, catch, finally, throw, throws, creating own exception5.2 Thread lifecycle, Thread class methods, creating threads, Synchronization	04
6	GUI programming in JAVA	6.1 Applet: Applet life cycle, Creating applets, Graphics class methods, Font and Color class, parameter passing.	08

6.2 Event Handling: Event classes and event listener	
6.3 Introduction to AWT: Working with windows, Using	
AWT controls- push Buttons, Label, Text Fields, Text	
Area, Check Box, and Radio Buttons.	
6.4 Programming using JDBC: Introduction to JDBC, JDBC	
Drivers & Architecture.	

Text books:

- 1. Herbert Schildt, 'JAVA: The Complete Reference', Ninth Edition, Oracle Press.
- 2. Sachin Malhotra and Saurabh Chaudhary, "Programming in Java", Oxford University Press, 2010

Reference Books:

- 1. Ivor Horton, 'Beginning JAVA', Wiley India.
- 2. DietalandDietal, 'Java: How to Program', 8/e,PHI
- 3. 'JAVA Programming', Black Book, Dreamtech Press.
- 4. 'Learn to Master Java programming', Staredusolutions

Digital Material:

- 1. www.nptelvideos.in
- 2. www.w3schools.com
- 3. http://spoken-tutorial.org
- 4. www.staredusolutions.org

Suggested List of Programming Assignments/Laboratory Work:

1.	Program on various ways to accept data through keyboard and unsigned right shift operator.
2.	Program on branching, looping, labelled break and labelled continue.
3.	Program to create class with members and methods, accept and display details for single object.
4.	Program on constructor and constructor overloading
5.	Program on method overloading
6.	Program on passing object as argument and returning object
7.	Program on creating user defined package
8.	Program on 1D array
9.	Program on 2D array

10.	Program on String
11.	Program on StringBuffer
12.	Program on Vector
13.	Program on single and multilevel inheritance (Use super keyword)
14.	Program on abstract class
15.	Program on interface demonstrating concept of multiple inheritance
16.	Program on dynamic method dispatch using base class and interface reference.
17.	Program to demonstrate try, catch, throw, throws and finally.
18.	Program to demonstrate user defined exception
19.	Program on multithreading
20.	Program on concept of synchronization
21.	Program on Applet to demonstrate Graphics, Font and Color class.
22.	Program on passing parameters to applets
23.	Program to create GUI application without event handling using AWT controls
24.	Program to create GUI application with event handling using AWT controls
25.	Mini Project based on content of the syllabus. (Group of 2-3 students)

Term Work:

Students will submit term work in the form of journal that will include:

- 1. At least 16-18 programs and mini project
- 2. Two assignments covering whole syllabus

Term Work: 50 Marks (Total Marks) = 20 marks (Experiments) + 20 marks (Mini Project) + 05 marks (Assignments) + 05 marks (Attendance)

Practical and oral examination will be based on suggested practical list and entire syllabus.